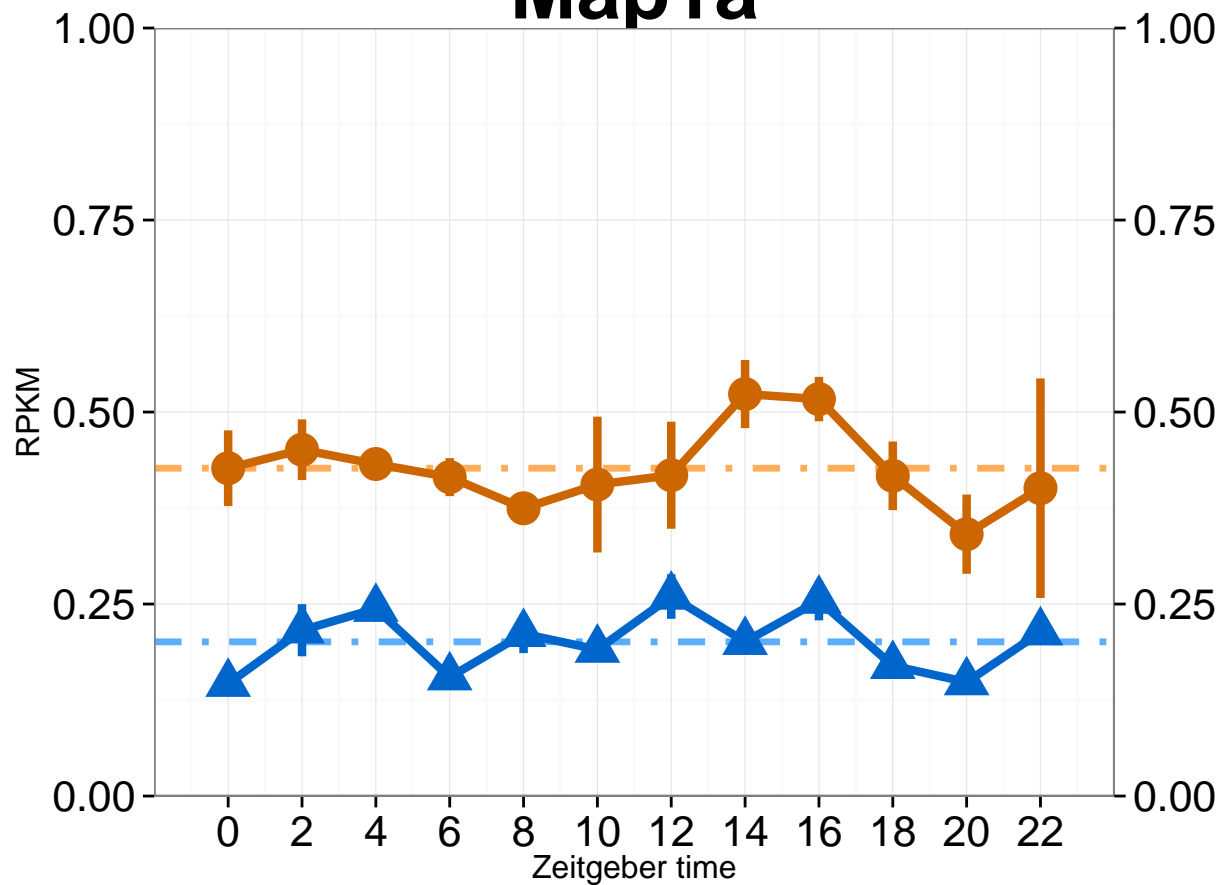


# Map1a



# Map1a

