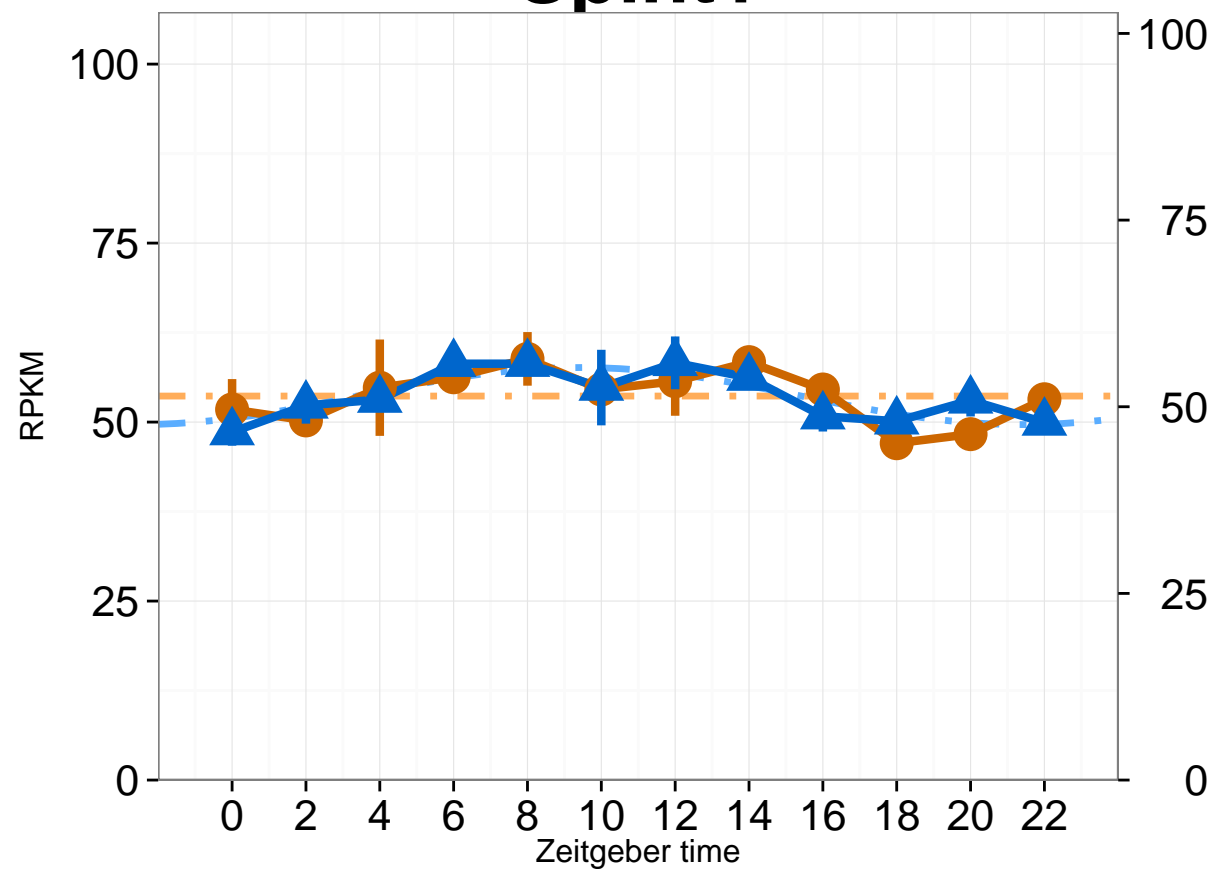


# Spint1



# Spint1

