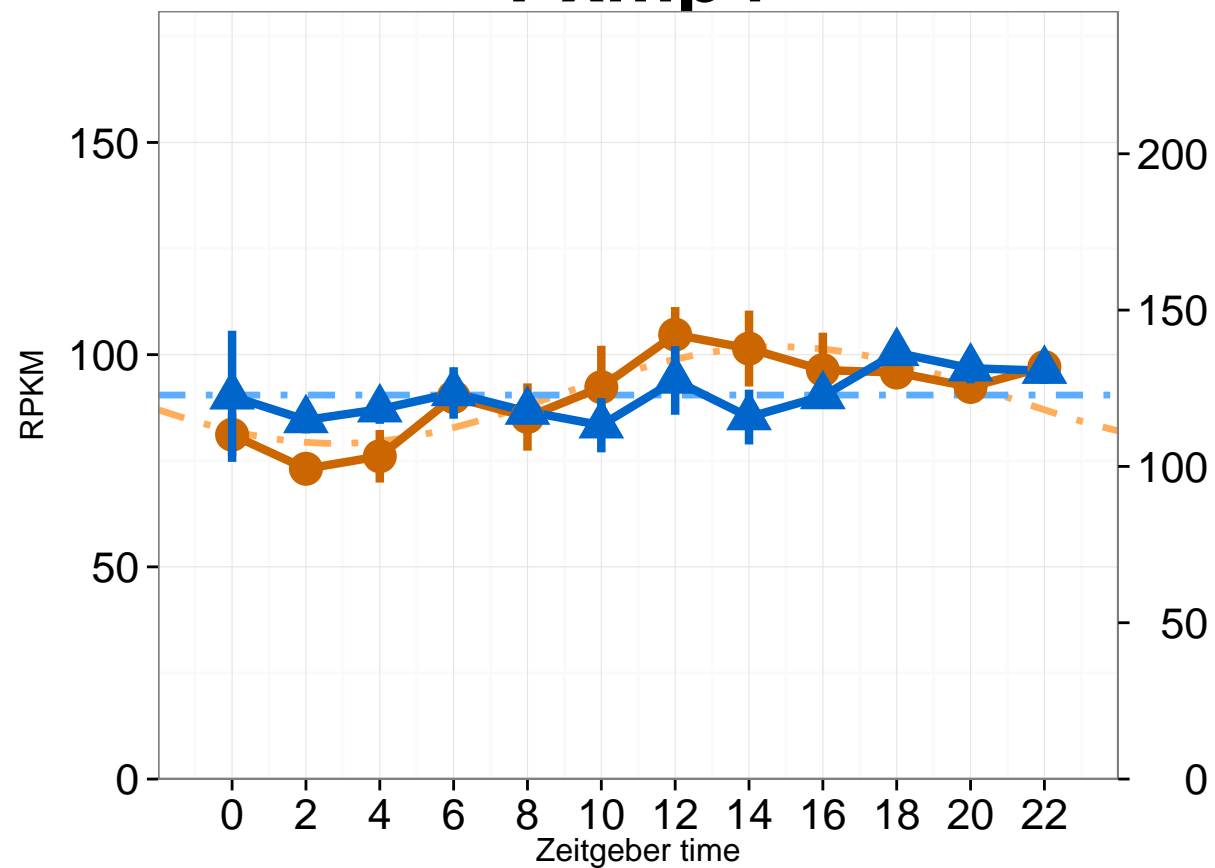


# Pxmp4



# Pxmp4

