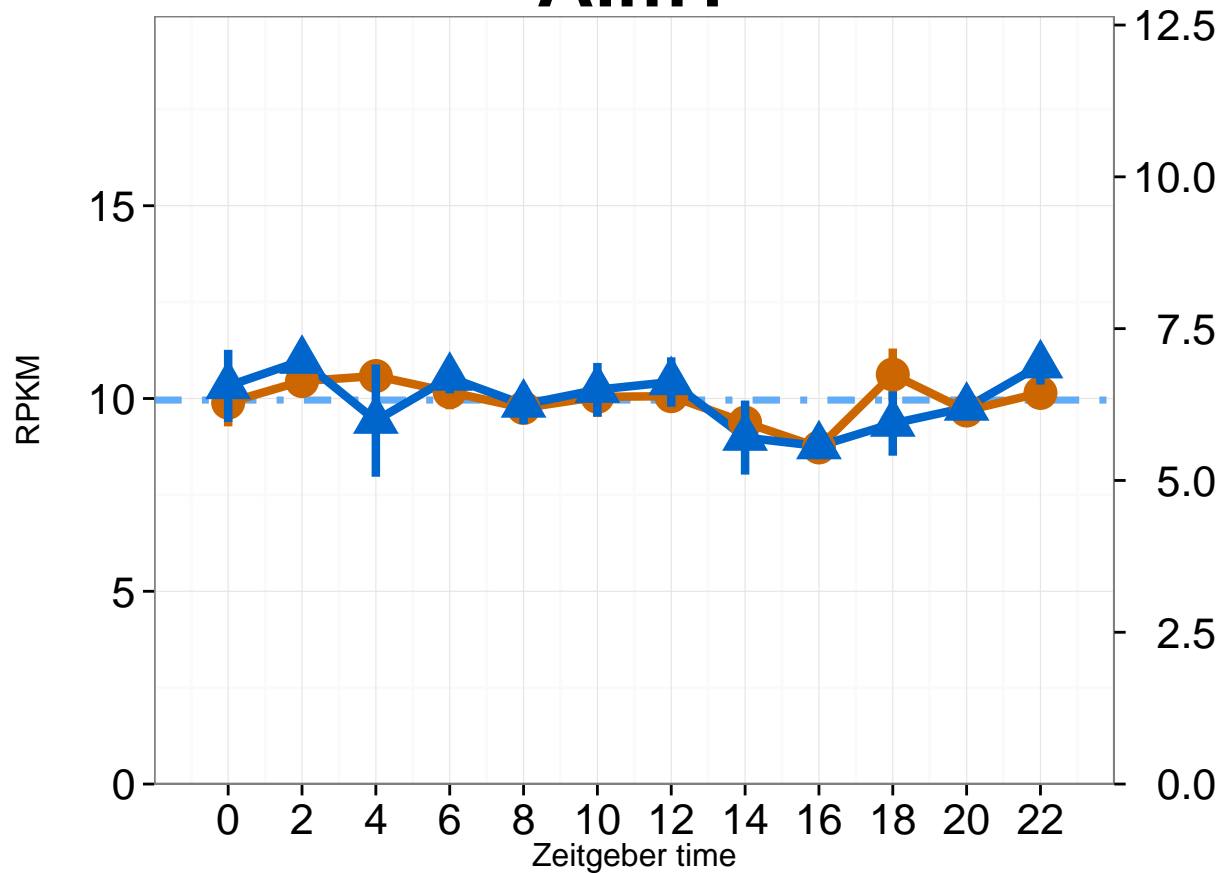


Aim1



Aim1

