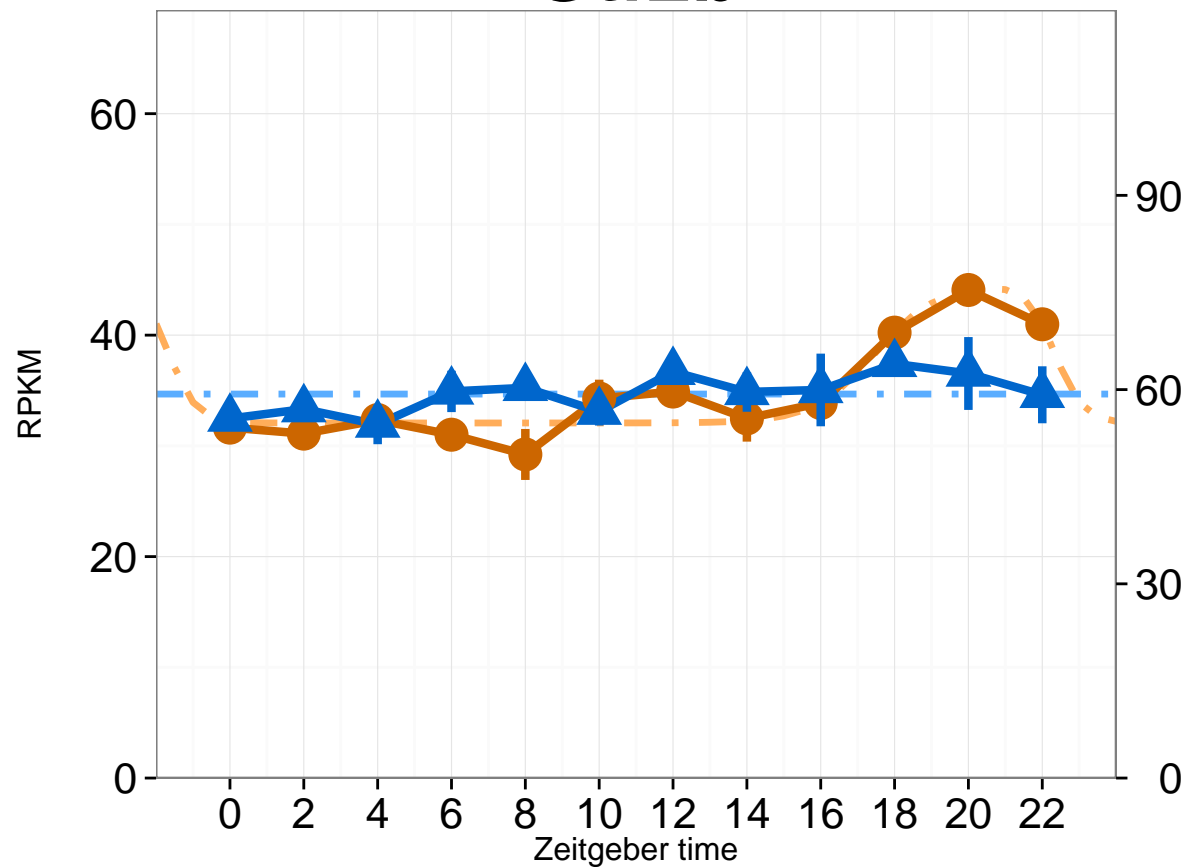


# Gtf2b



# Gtf2b

