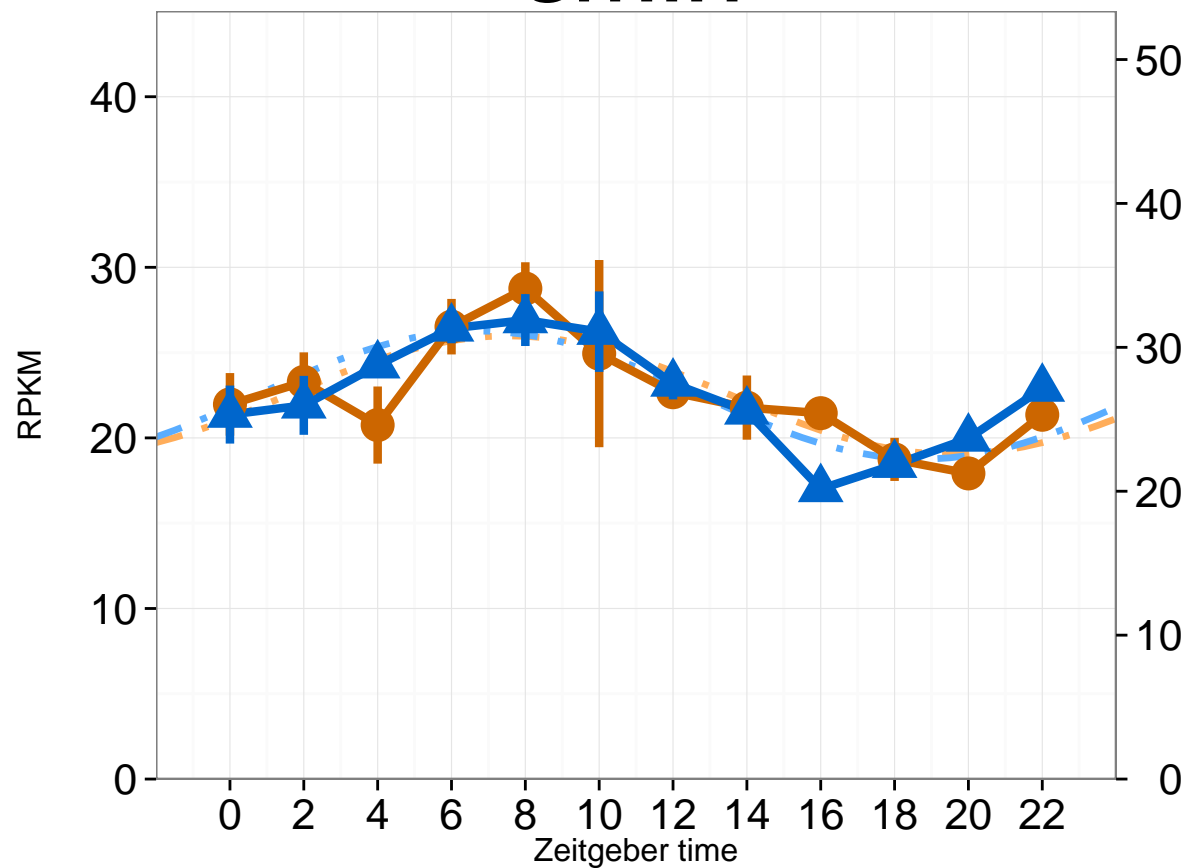


# Srrm1



# Srrm1

