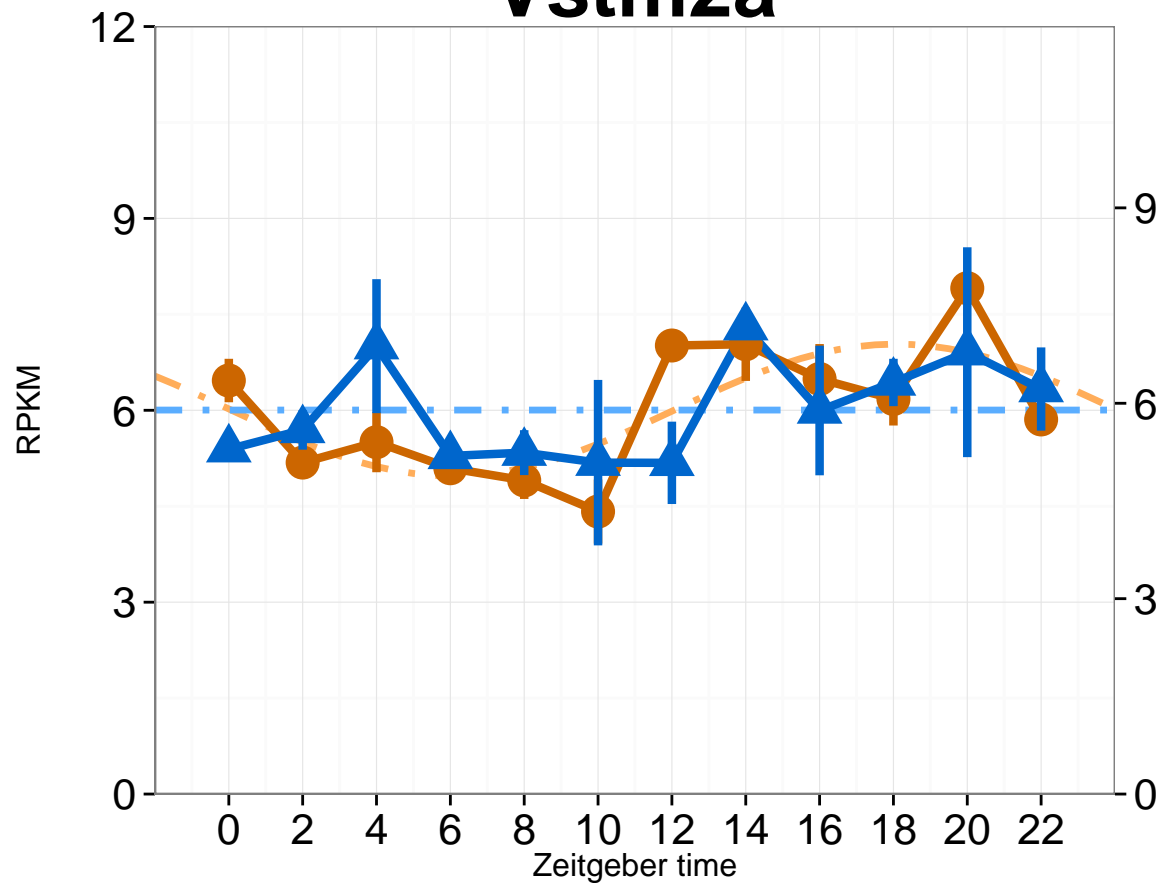


# Vstm2a



# Vstm2a

