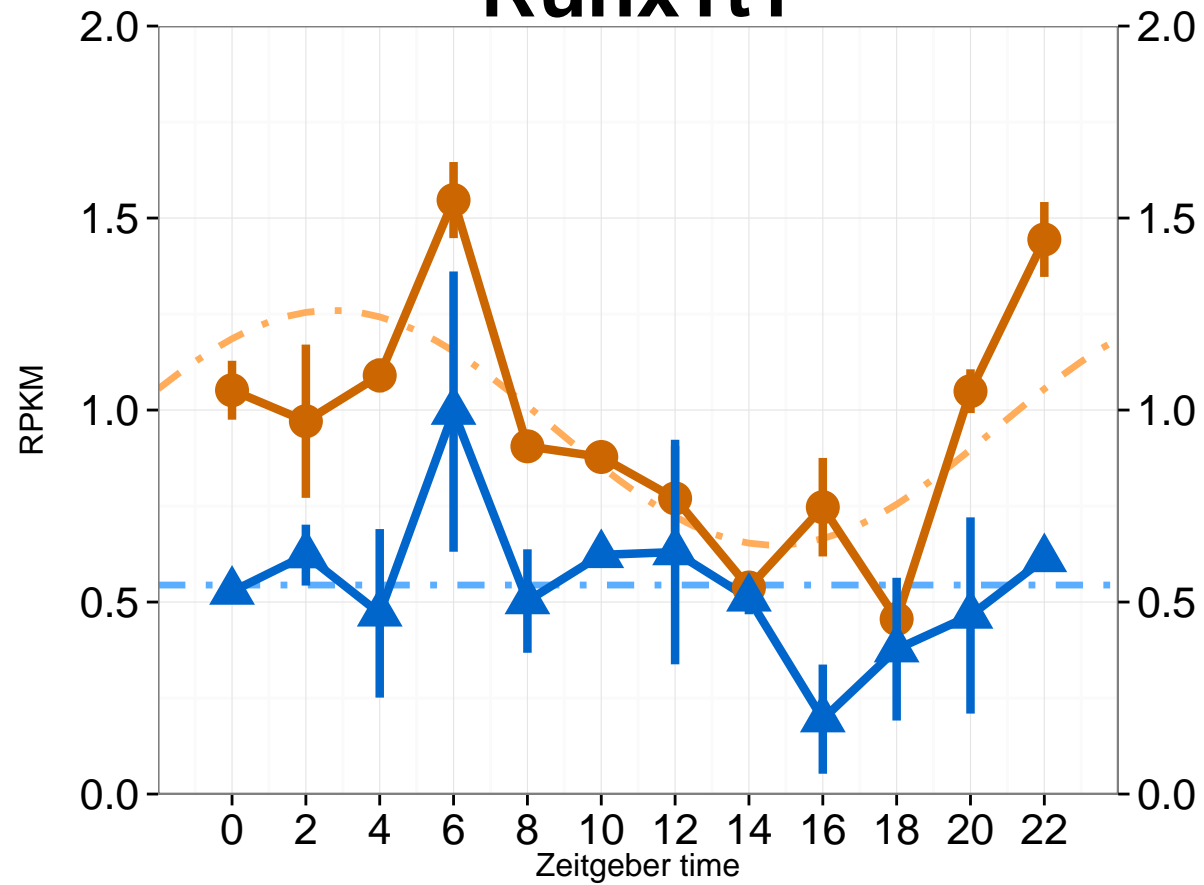


# Runx1t1



# Runx1t1

