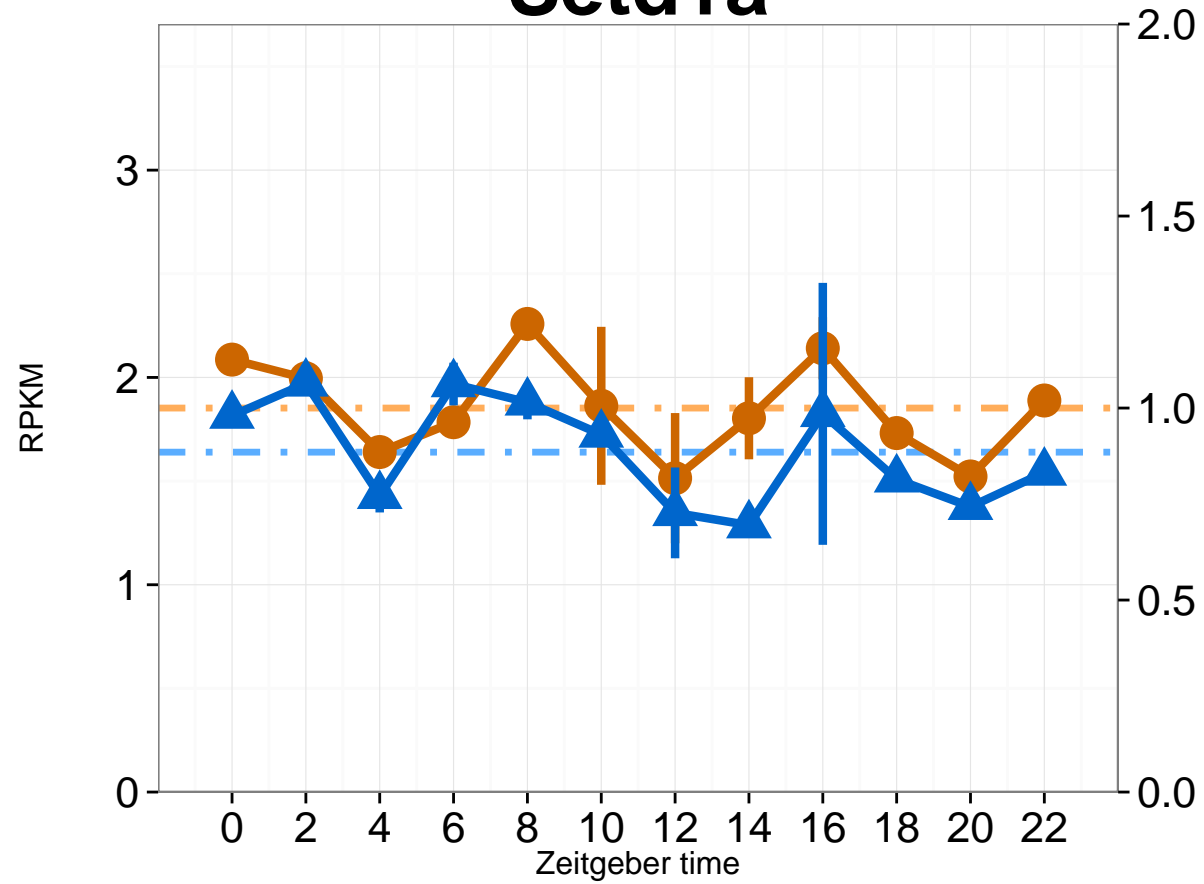


# Setd1a



# Setd1a

