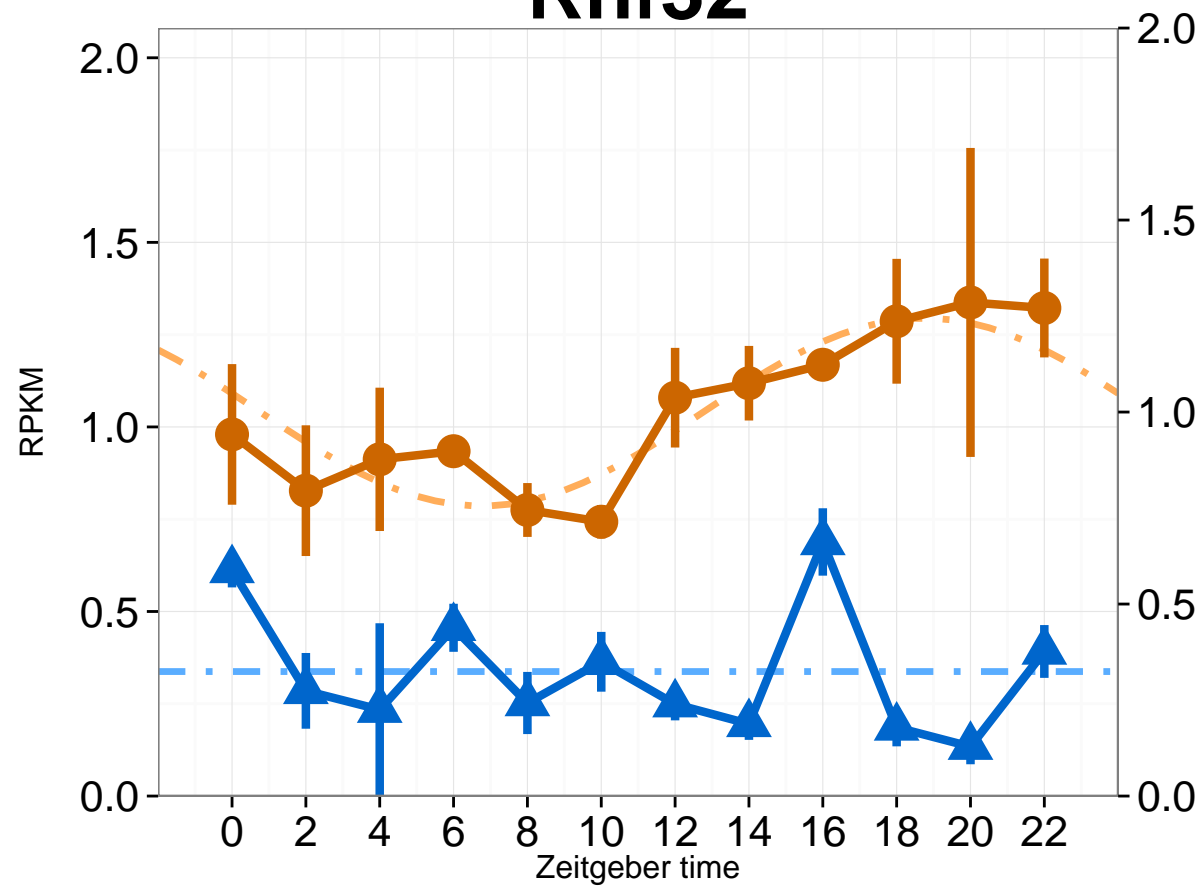


## Rnf32



## Rnf32

