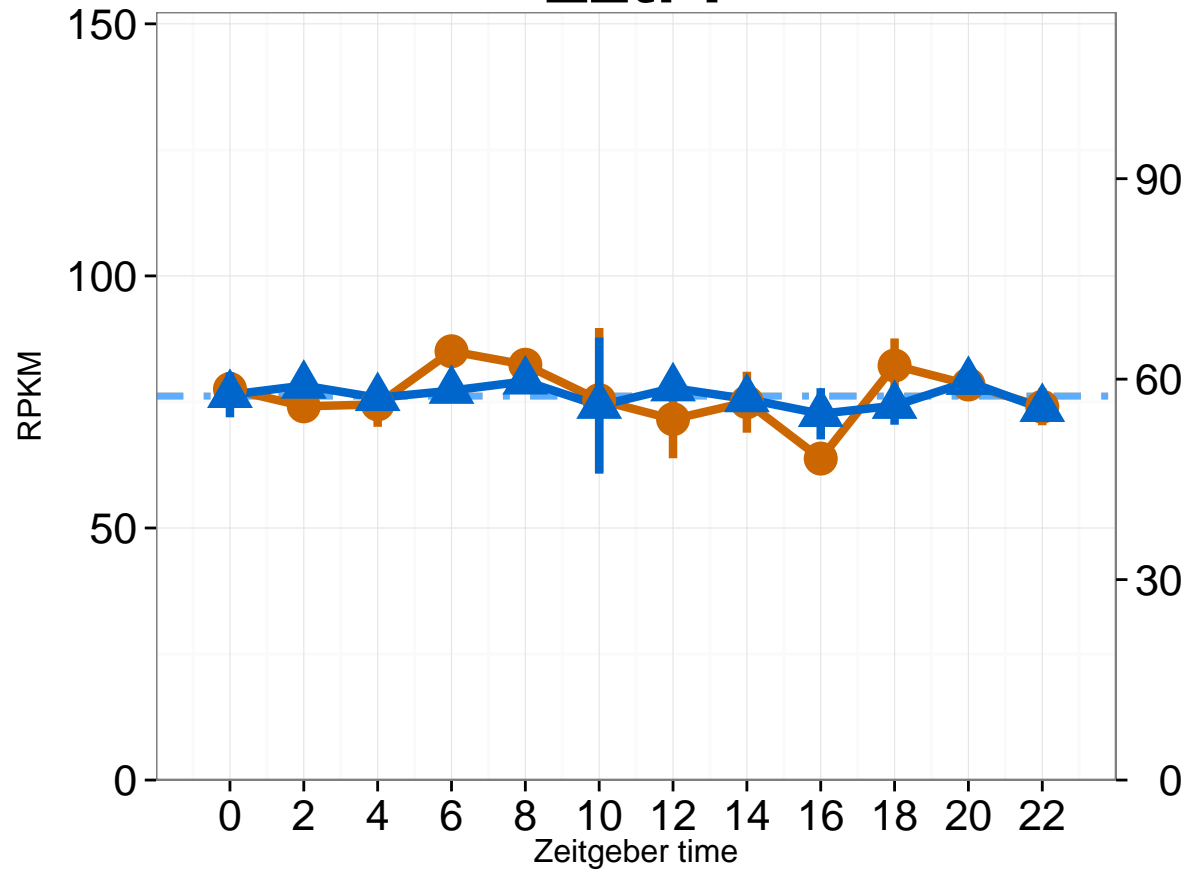


# Lztr1



# Lztr1

