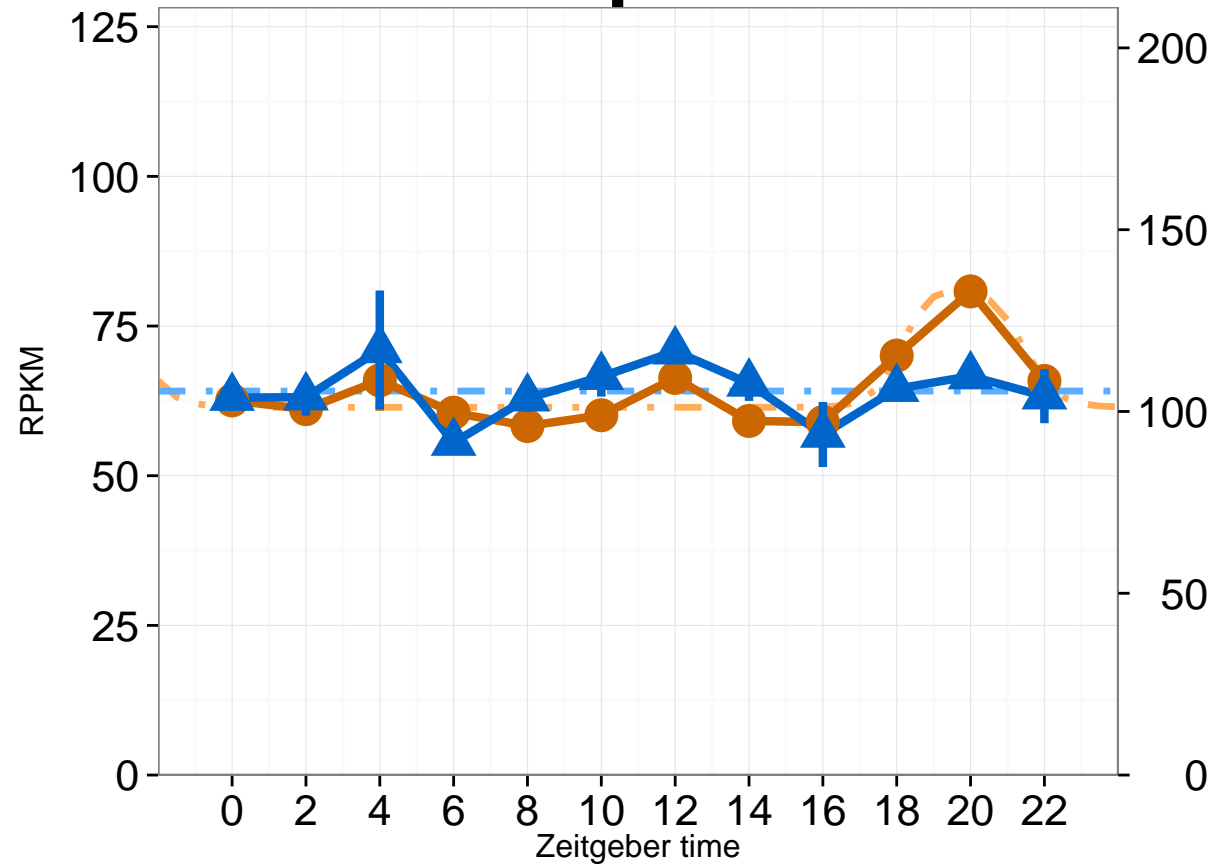


# Mrpl32



# Mrpl32

