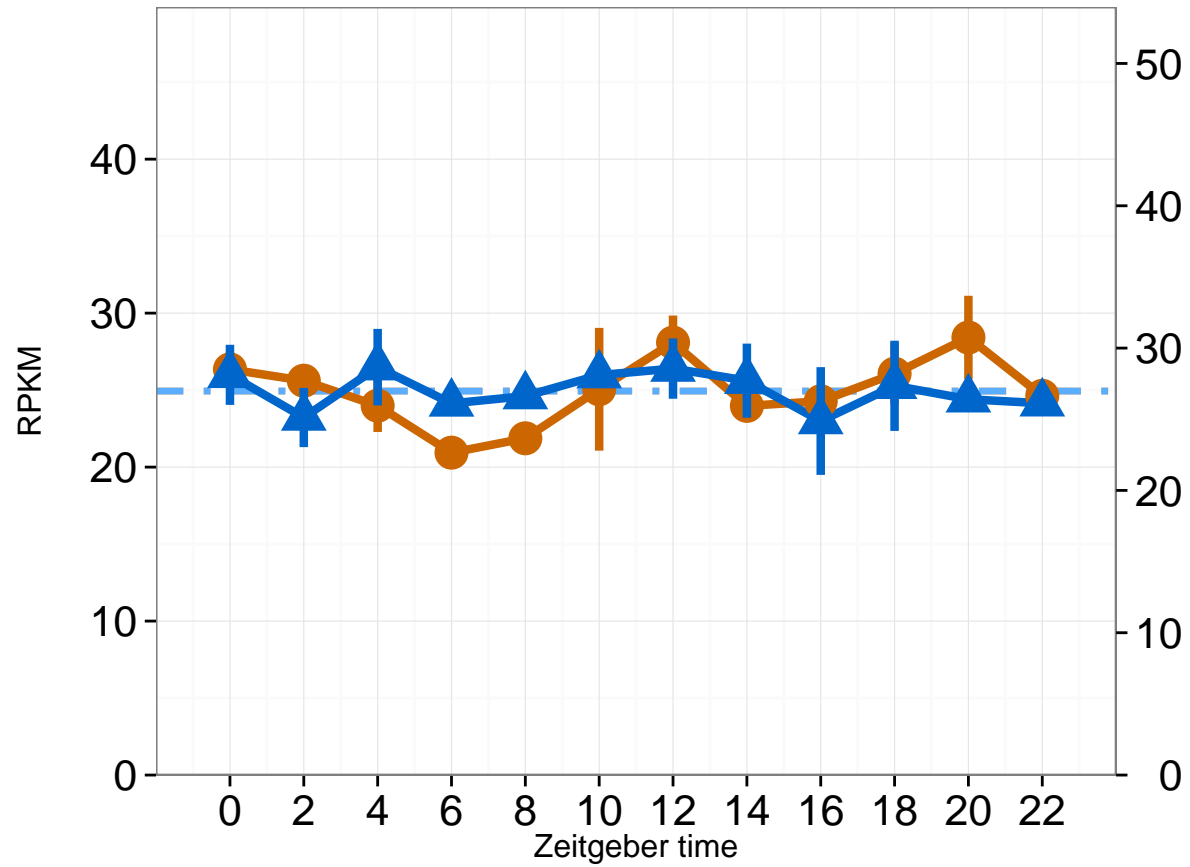


# Gtf2h2



# Gtf2h2

