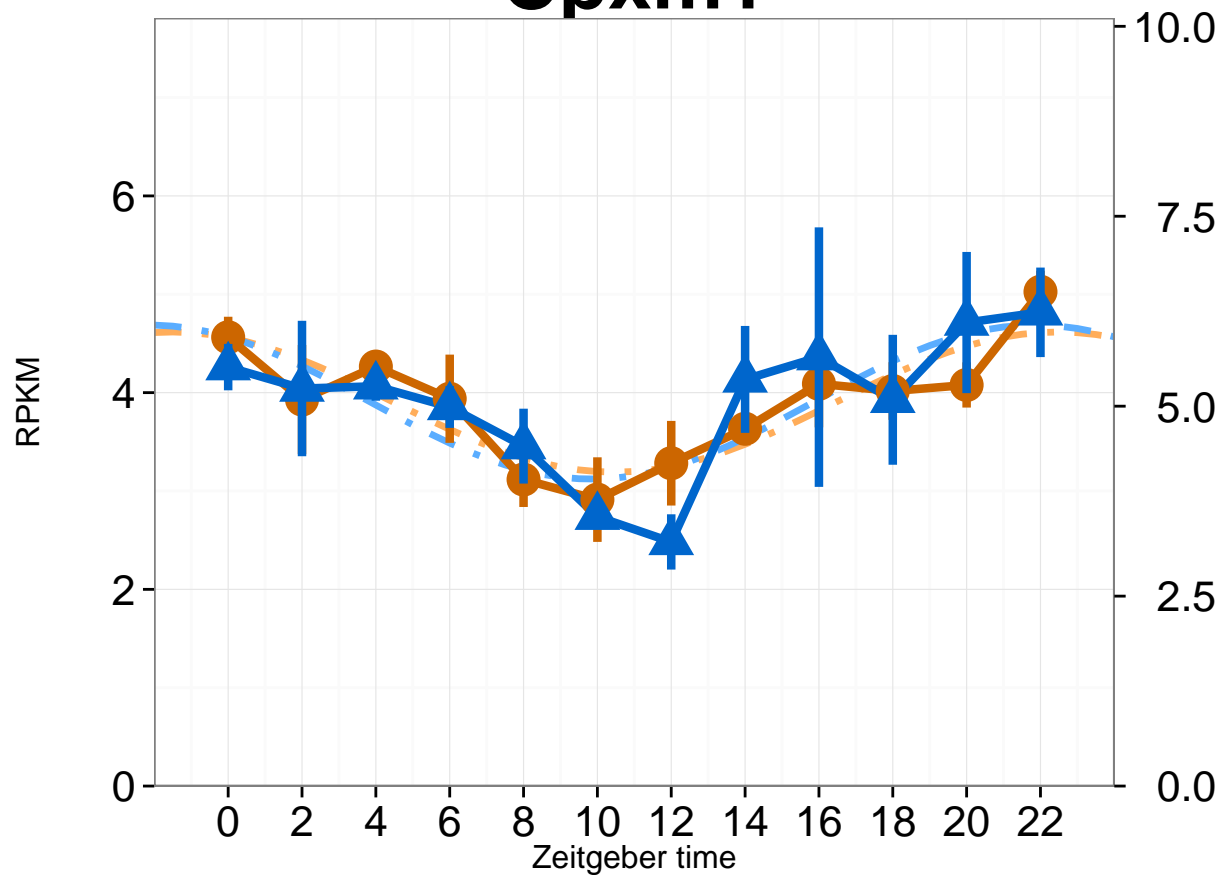


# Cpxm1



# Cpxm1

